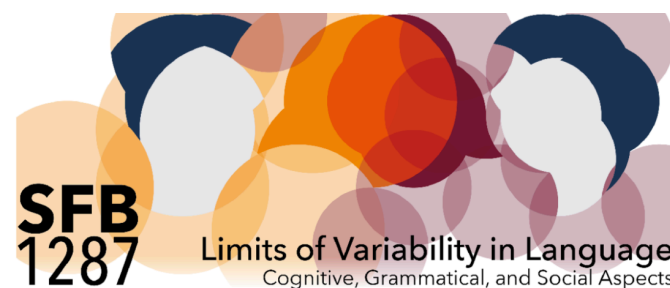


# A cross-linguistic investigation of similarity-based interference

Daniela Mertzen, Anna Laurinavichyute, Brian Dillon & Shravan Vasishth

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33rd Annual CUNY Human Sentence Processing Conference



UMass  
Amherst

# Cue-based retrieval theories (McElree, 2000; Van Dyke & Lewis, 2003; Lewis & Vasishth, 2005)

- Language comprehension requires rapid formation of dependencies

**encoding**

**storage**

**retrieval**

The journalist    who    saw    the thief    yesterday    lied

- Successful long-distance dependency resolution requires use of working memory system to temporarily store previously encoded items in memory
- Cue-based retrieval theories model sentence comprehension drawing on general principles of human memory system

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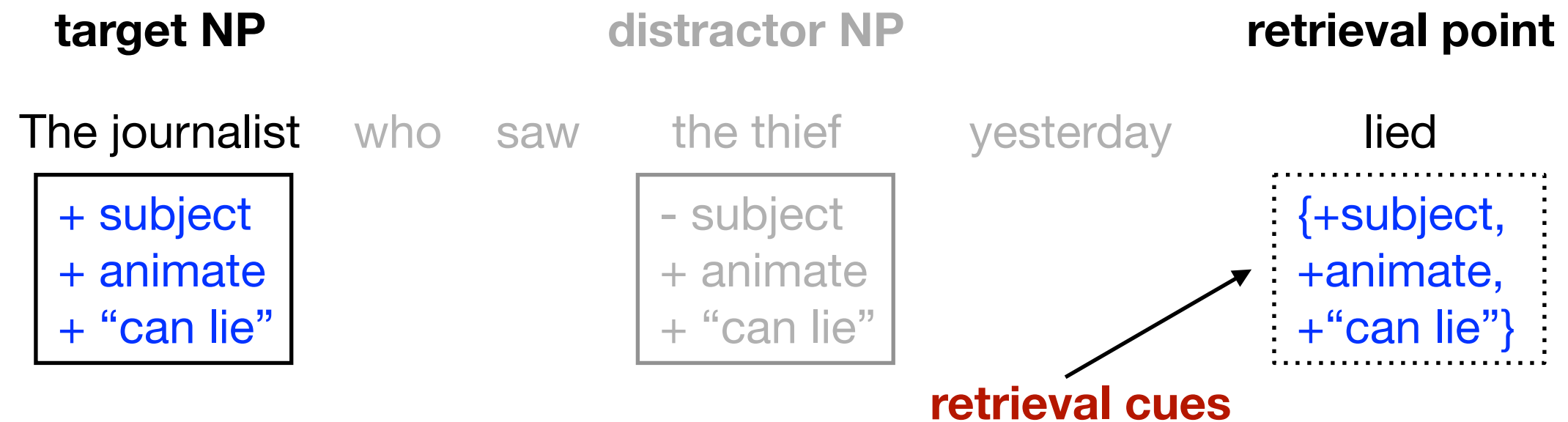
- dependency formation relies on **cue-based retrieval** of syntactic encodings in memory

target NP			distractor NP			retrieval point
The journalist	who	saw	the thief	yesterday		lied
<div>+ subject + animate + “can lie”</div>			<div>- subject + animate + “can lie”</div>			<div>{+subject, +animate, +“can lie”}</div>

- retrieval mechanism is prone to **similarity-based interference**

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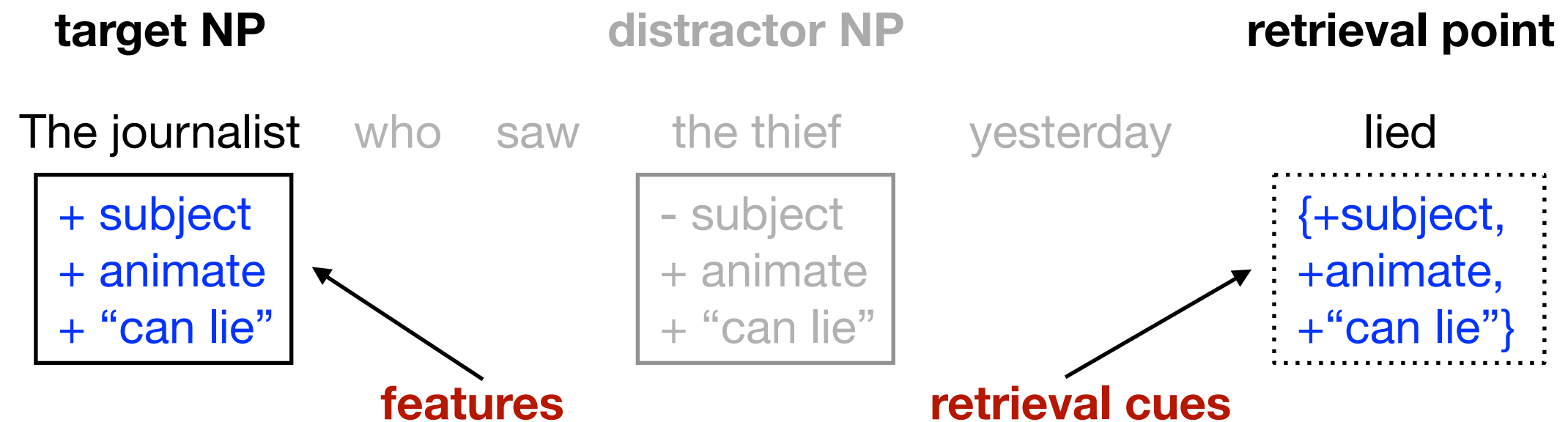
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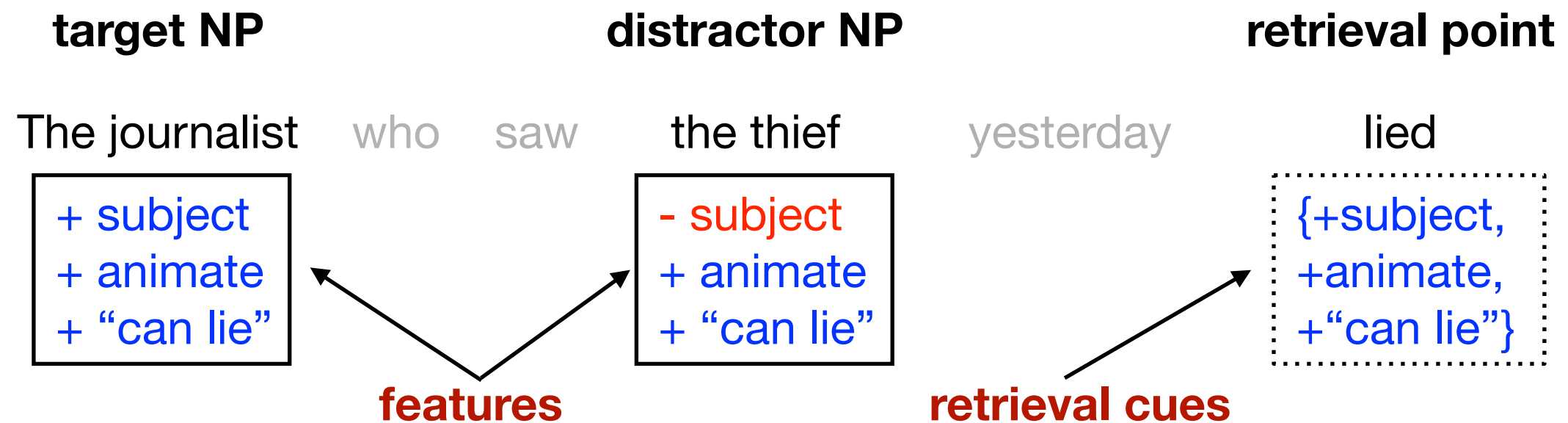
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# Research questions

- What are the memory mechanisms that subserve sentence comprehension?
- Can semantic similarity-based interference effects during real-time sentence comprehension be observed cross-linguistically?

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# Van Dyke & McElree (2006) Self-paced reading + recall task

## Memory load conditions

table sink truck

### **No interference**

It was **the boat** that the guy who lived by the sea **sailed** in two sunny days.

### **Interference**

It was **the boat** that the guy who lived by the sea **fixed** in two sunny days.

# Van Dyke & McElree (2006)

## Memory load conditions

table   sink   truck

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# Van Dyke & McElree (2006)

## Memory load conditions

table sink truck

+ FIXABLE

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# Van Dyke & McElree (2006)

## Memory load conditions

table sink truck

- SAILABLE

No interference

+ SAILABLE

It was **the boat** that the guy who lived by the sea **sailed** in two sunny days.

Interference

It was **the boat** that the guy who lived by the sea **fixed** in two sunny days.



# Van Dyke & McElree (2006)

## Memory load conditions

table   sink   truck

### No interference

It was **the boat** that the guy who lived by the sea **sailed** in two sunny days.

### Interference

It was **the boat** that the guy who lived by the sea **fixed** in two sunny days.

## No memory load conditions

—   —   —

### No interference

It was **the boat** that the guy who lived by the sea **sailed** in two sunny days.

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# Van Dyke & McElree (2006)

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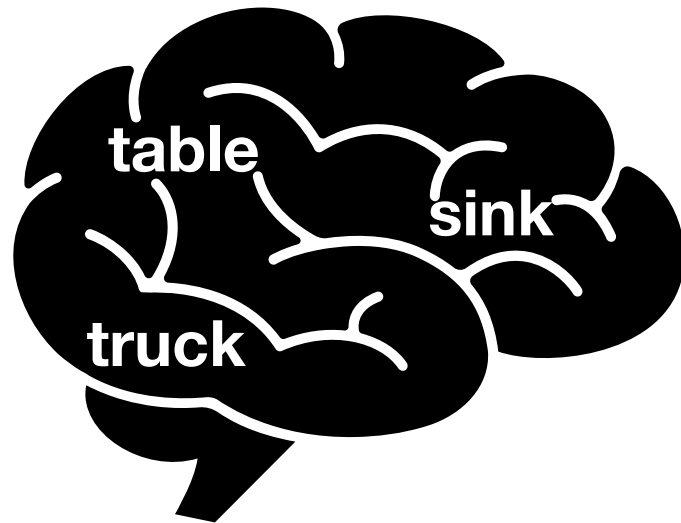
**Comprehension question:** *Did the guy live by the sea?*

**Recall:** \_\_\_\_\_

# Van Dyke & McElree (2006) results

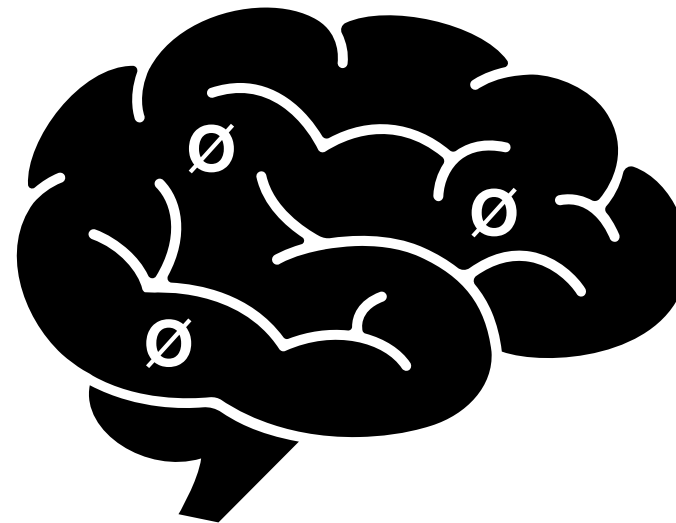
## Memory load x Interference interaction (critical verb)

Load conditions:



fixed > sailed

No load conditions:



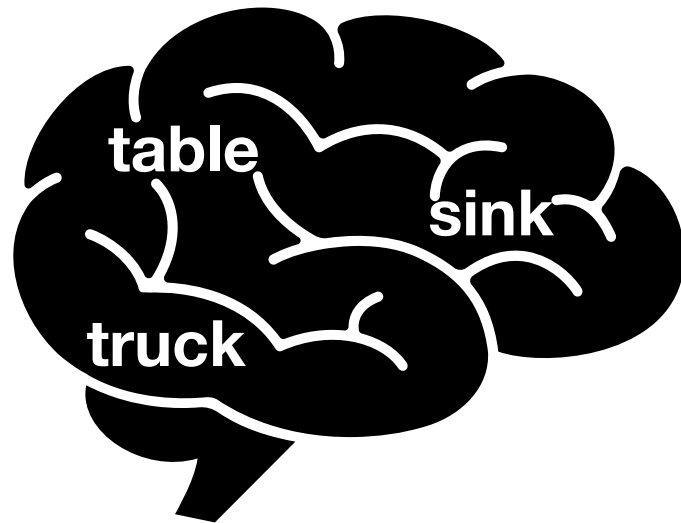
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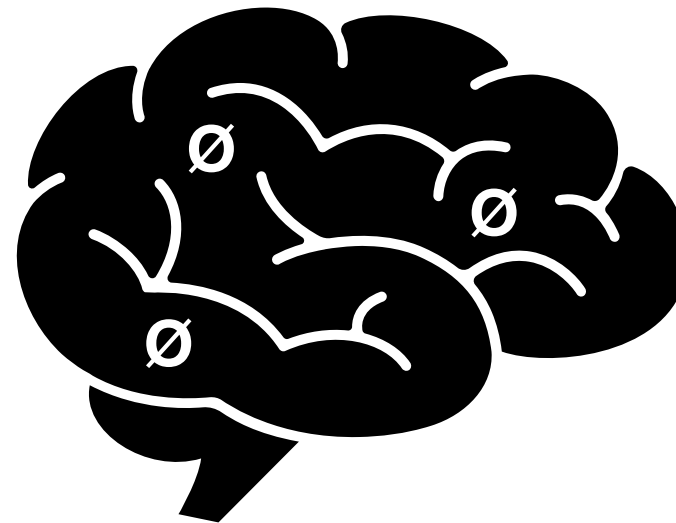
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Load conditions:



fixed > sailed

No load conditions:



fixed ≈ sailed

→ Pattern consistent with cue-dependent retrieval interference

## Van Dyke, Johns & Kukona (2014)

No evidence of Memory load x Interference interaction

# Our study

Eye-tracking + recall task

- re-examined similarity-based interference

**English**



# Our study

Eye-tracking + recall task

- re-examined similarity-based interference

## English



## German



## Russian



# Design

For each



2 x 2 fully-crossed factorial design

Factor 1: Memory load (*load* vs. *no load*)

Factor 2: Interference (*no interference* vs. *interference*)

# Design

## Memory load conditions

table   sink   truck

### No interference

**The boat** that the guy who lived by the sea **sailed** in the morning seemed to be very old.

### Interference

**The boat** that the guy who lived by the sea **fixed** in the morning seemed to be very old.

## No memory load conditions

—   —   —

### No interference

**The boat** that the guy who lived by the sea **sailed** in the morning seemed to be very old.

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# Design

## Memory load conditions

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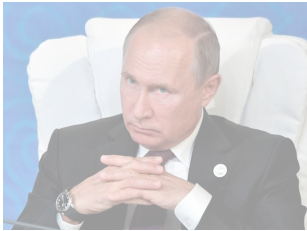
### Interference



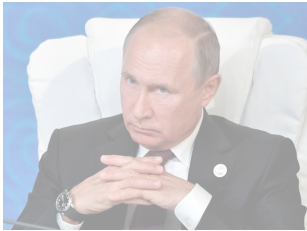
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**Recall:** \_\_\_\_\_

Language	Memory load	Sentence (schematic)
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	<div> <div> <div>- ACC</div> <div>+ SMELLABLE</div> </div> <div>Parfum</div> <div>Rauch</div> <div>Leder</div> <div><i>perfume</i></div> <div><i>smoke</i></div> <div><i>leather</i></div> </div>	<div> <div> <div>+ ACC</div> <div>+ SMELLABLE</div> </div> <div>Der Kaffee</div> <div>den</div> <div>der Mann</div> <div>roch</div> <div><i>The.NOM coffee</i></div> <div><i>that.ACC</i></div> <div><i>the man</i></div> <div><i>smelled</i></div> </div> <div> <div> <div>{+ACC}</div> <div>{+SMELLABLE}</div> </div> </div>
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## Depth of processing manipulation (within-subjects)

Version 1: 40 items

- **difficult questions**  
inducing deep processing



*Did the guy live by the sea?*

## Depth of processing manipulation (within-subjects)

Version 1: 40 items

- **difficult questions**  
inducing deep processing



*Did the guy live by the sea?*

Version 2: 40 new items

- **simple questions**  
inducing shallow processing


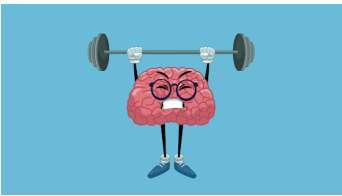


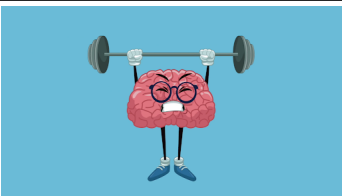


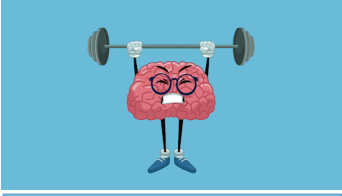



*Did the word sea appear in this sentence?*



# Our study

Eye-tracking + recall task

Language	Version	Subjects	Items
		66	40
			40
		122	40
			40
		109	40
			40

# Pre-registered predictions

For each



**Memory load x Interference** interaction at the critical verb (fixed/sailed) in total reading time

# Predictions: Language

Memory load x interference interaction



V



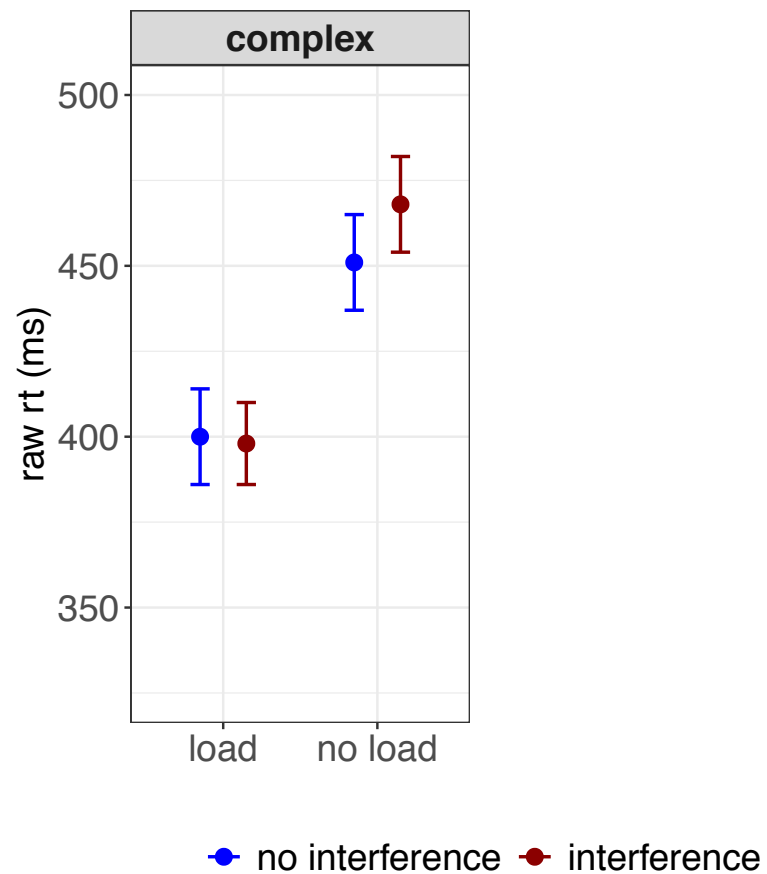
≈



# Raw data (Total fixation times)



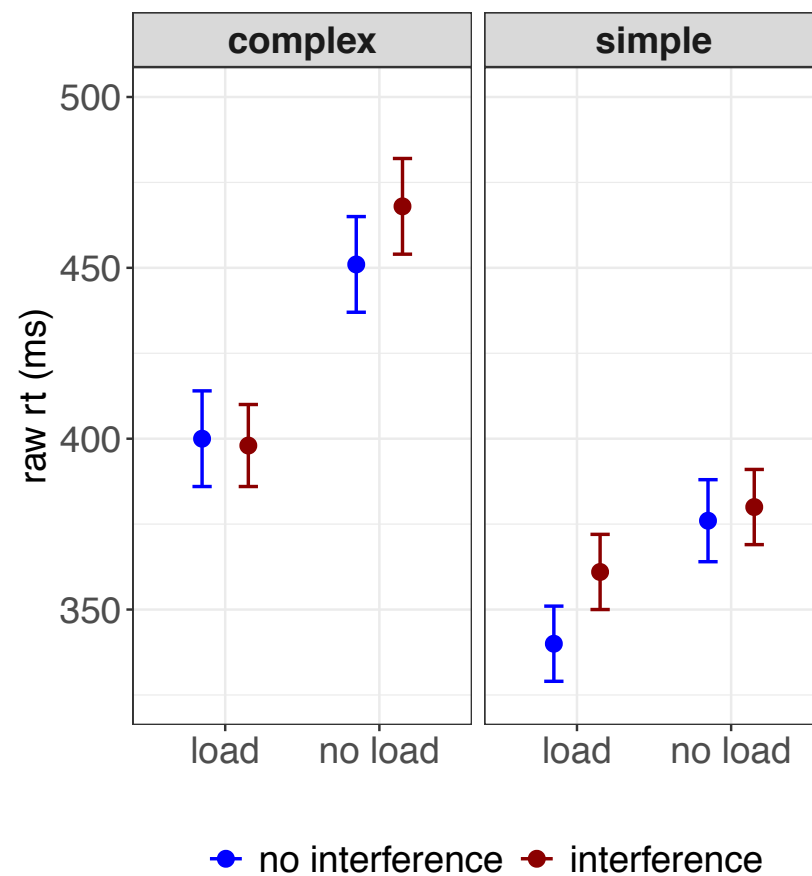
English: raw TFT condition means and 95% CIs (critical verb)



# Raw data (Total fixation times)



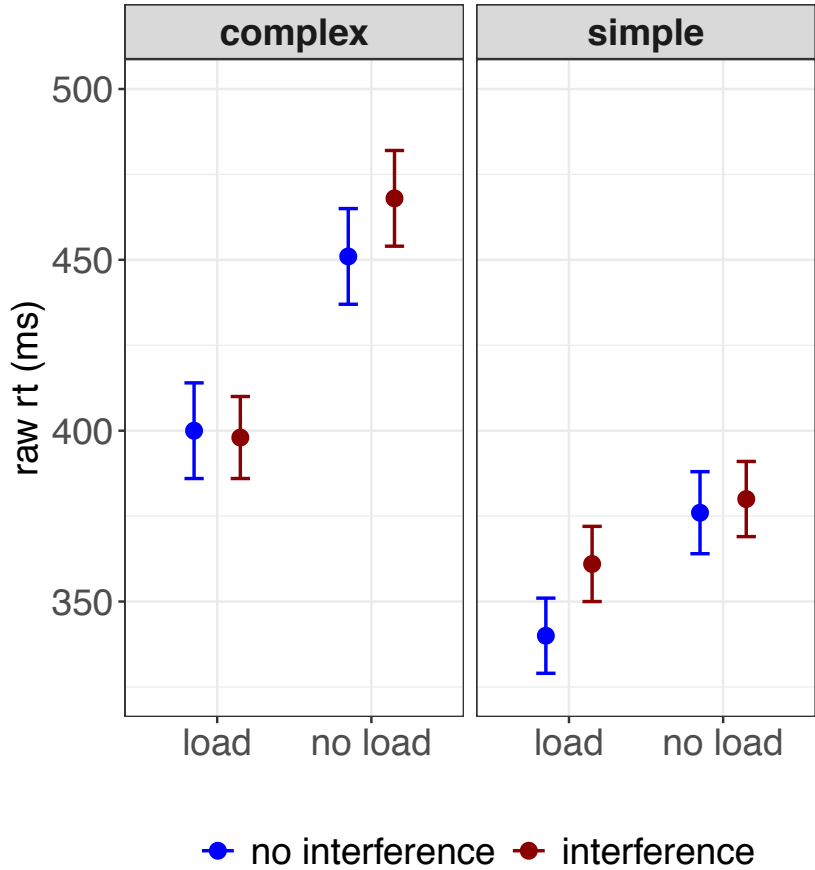
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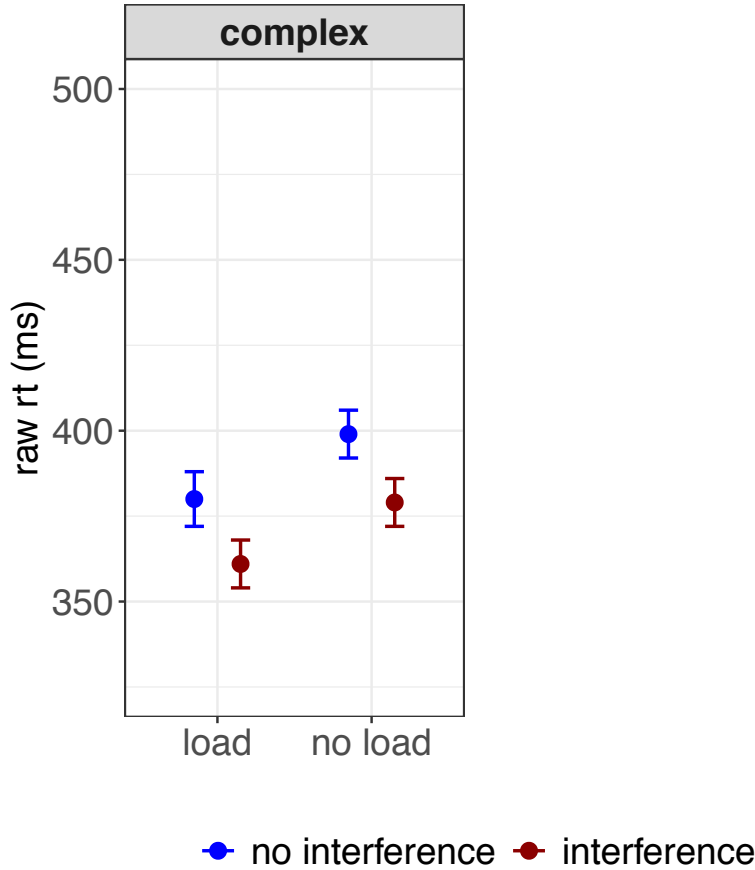
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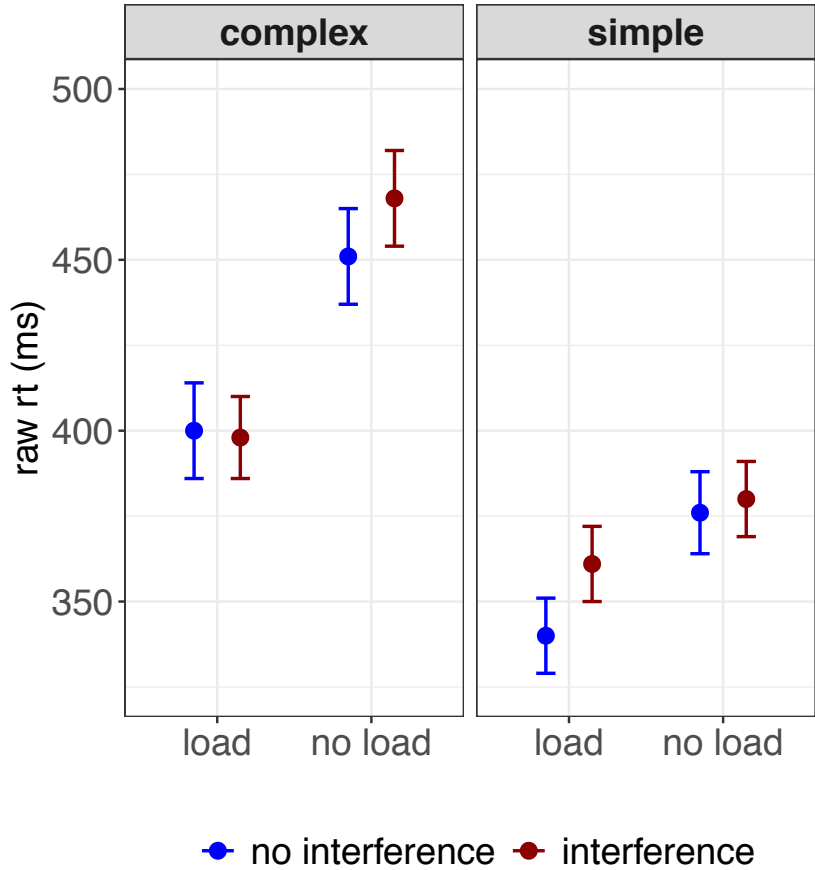
German: raw TFT condition means and 95% CIs (critical verb)



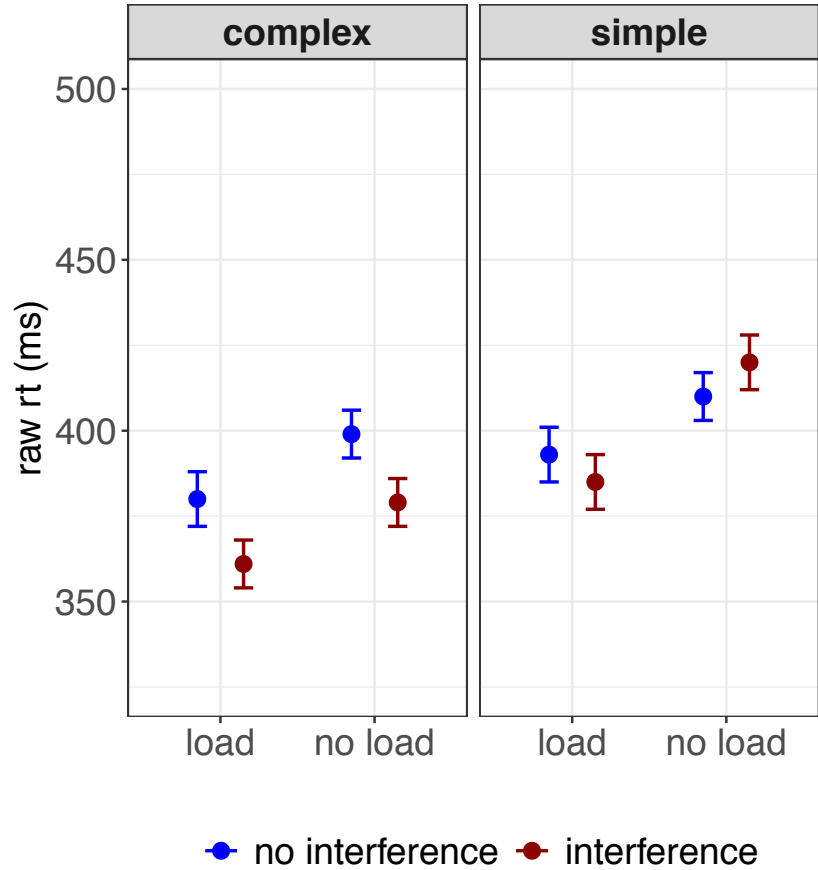
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English: raw TFT condition means and 95% CIs (critical verb)



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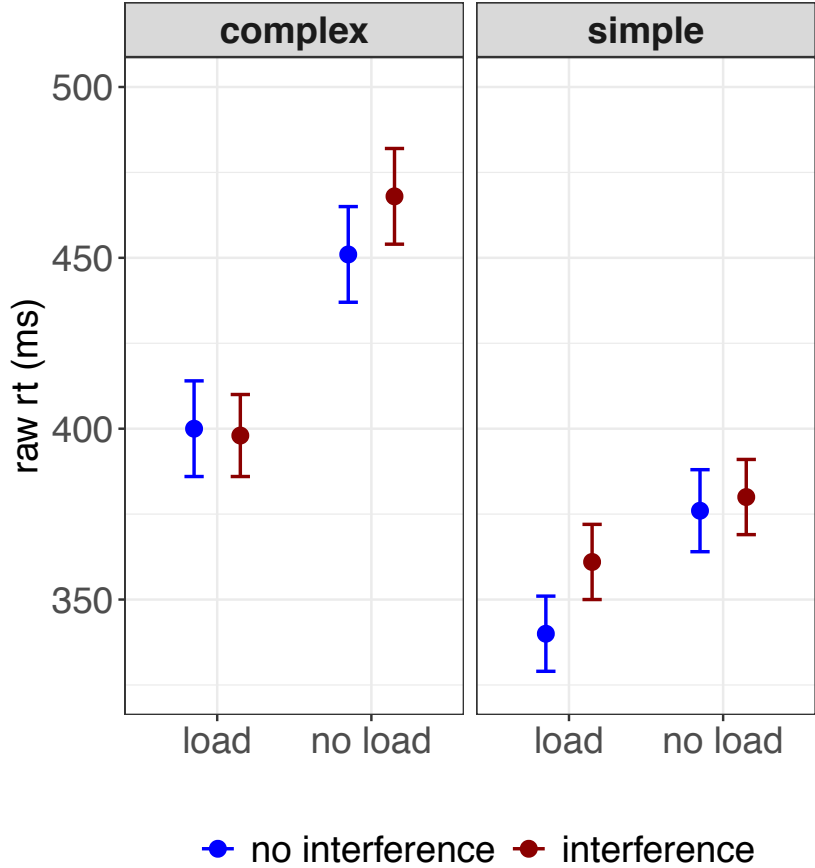




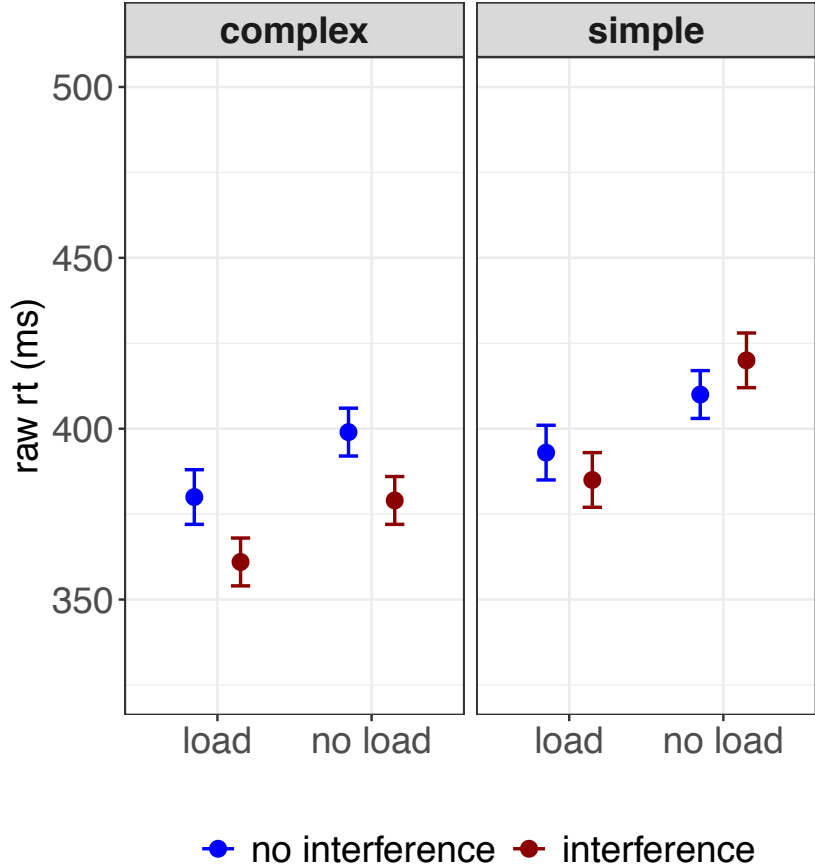
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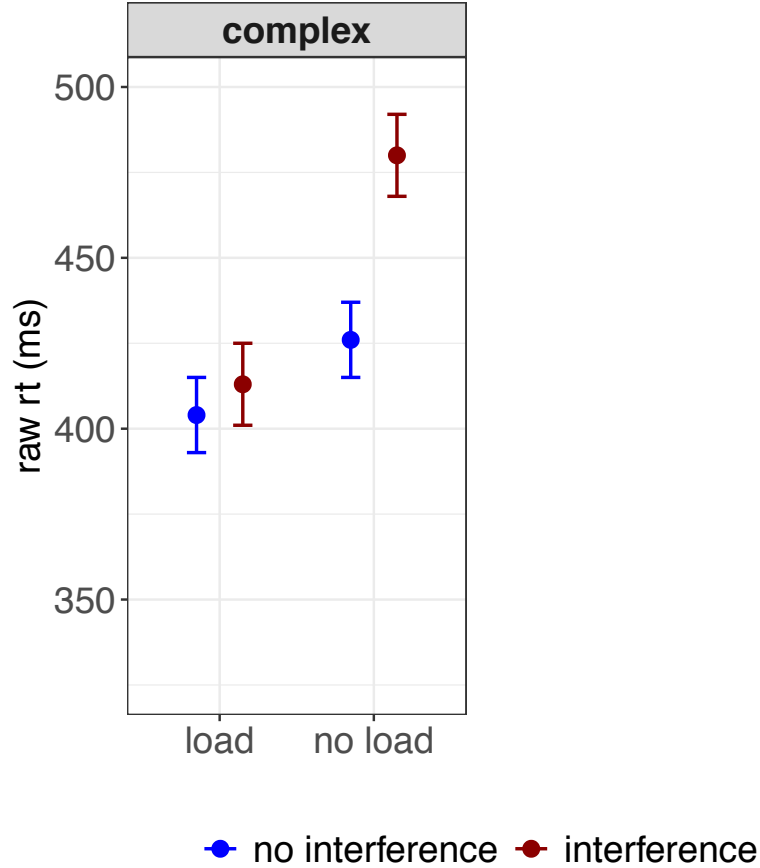
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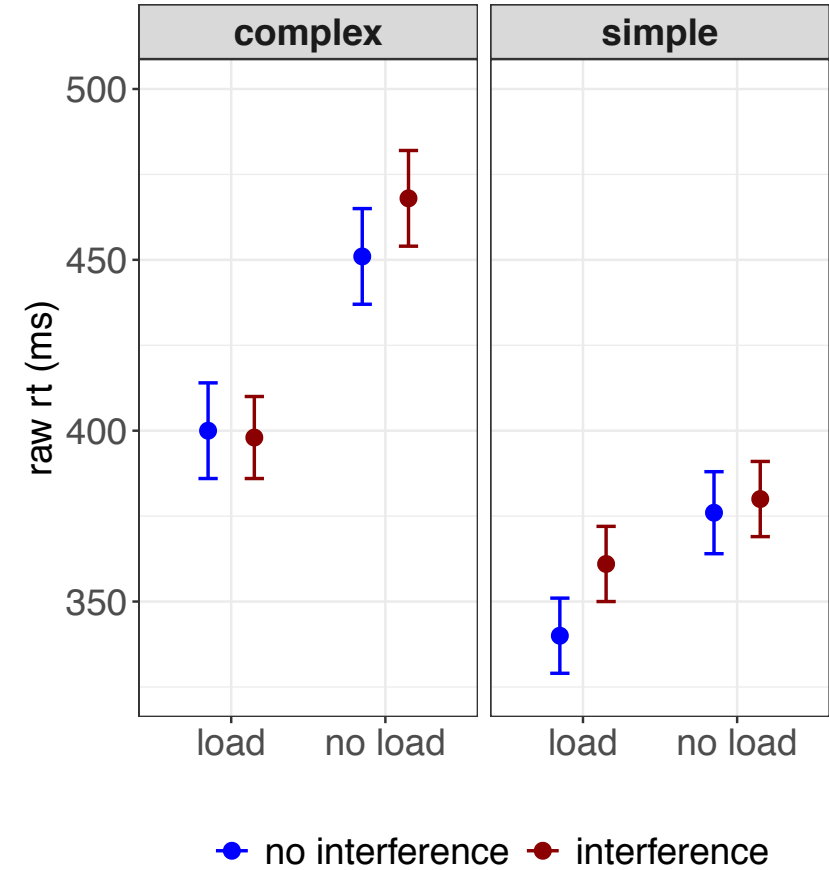




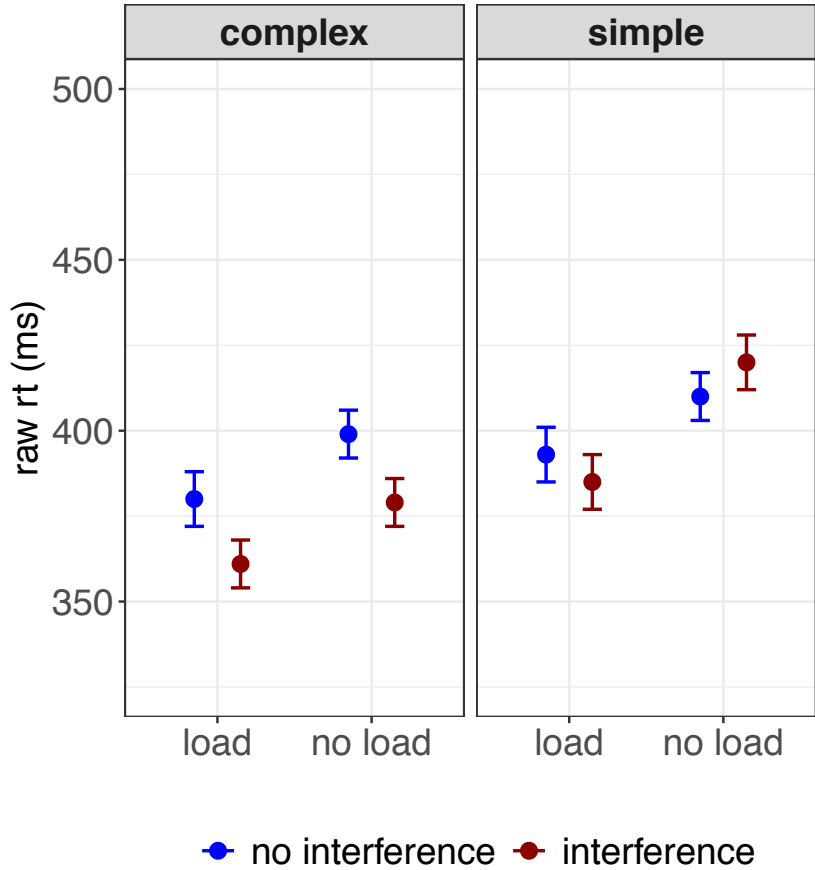
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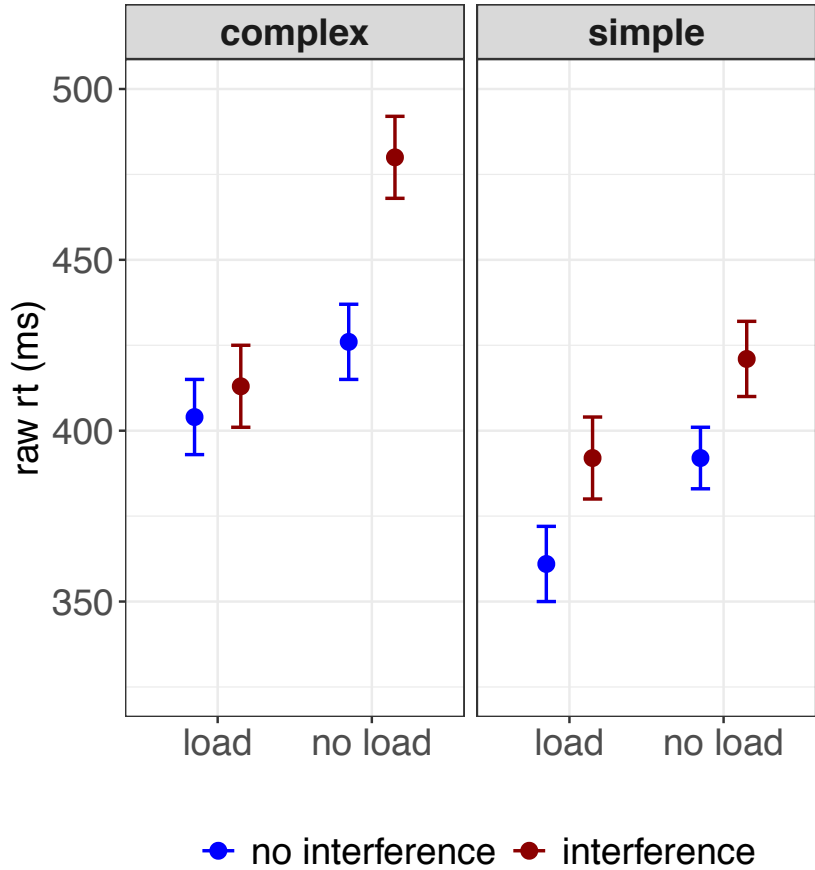
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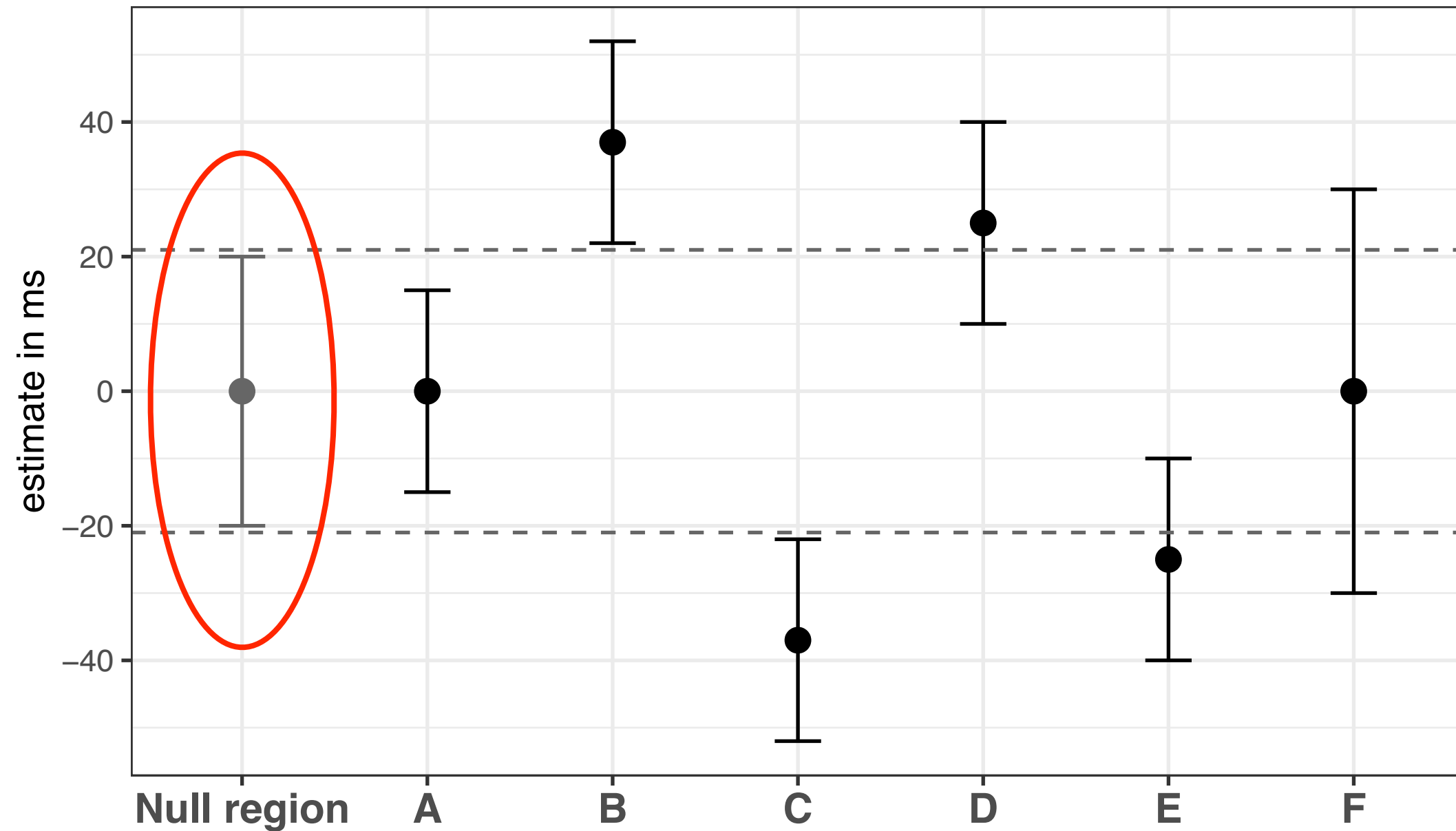


# Region of practical equivalence (ROPE)

(Freedman, Lowe, & Macaskill, 1984; Spiegelhalter, Freedman, & Parmar, 1994; Hobbs & Carlin, 2008; Kruschke, 2015)

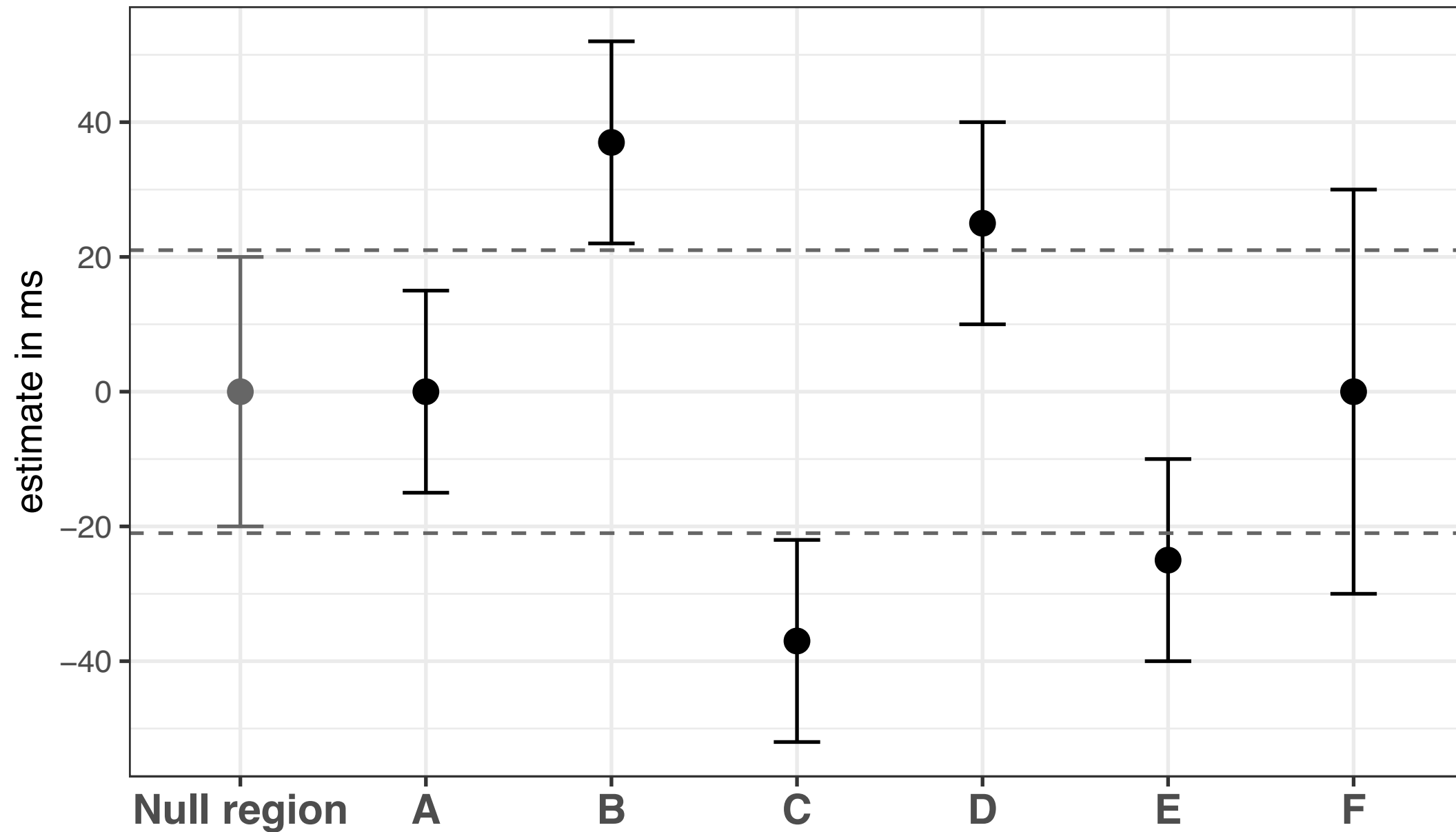
# Region of practical equivalence (ROPE)

Null region with possible outcomes



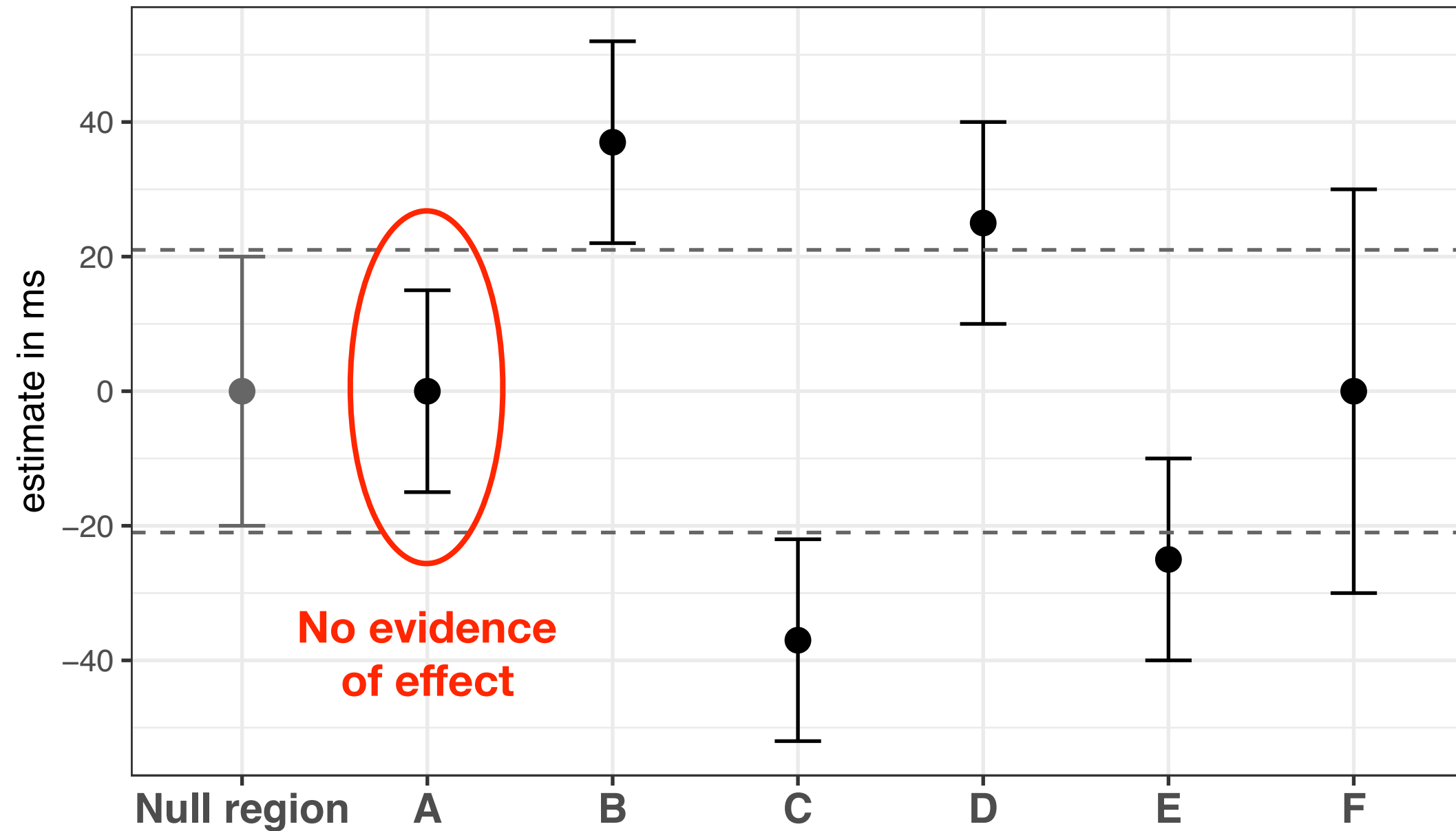
# Region of practical equivalence (ROPE)

Null region with possible outcomes

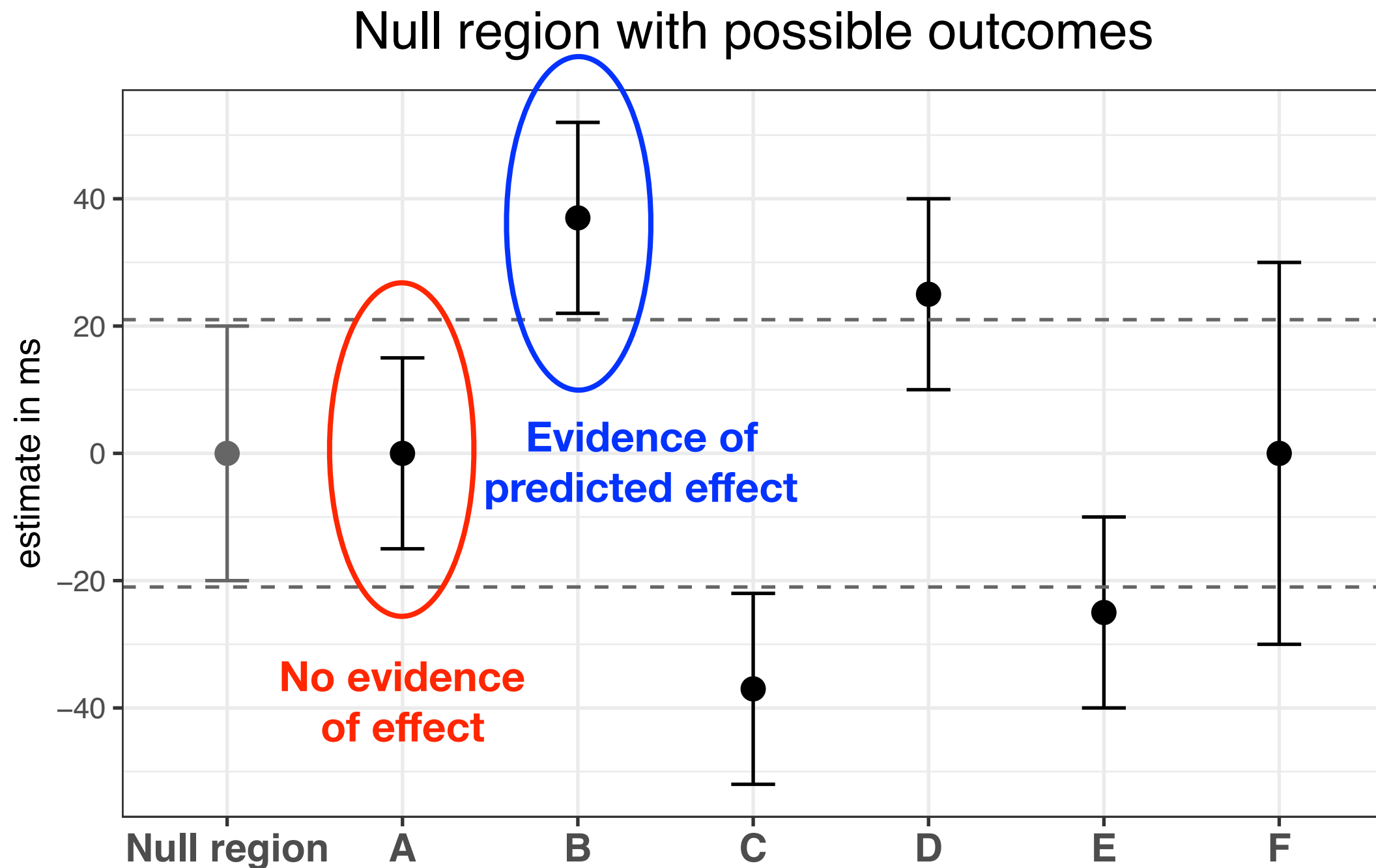


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Null region with possible outcomes



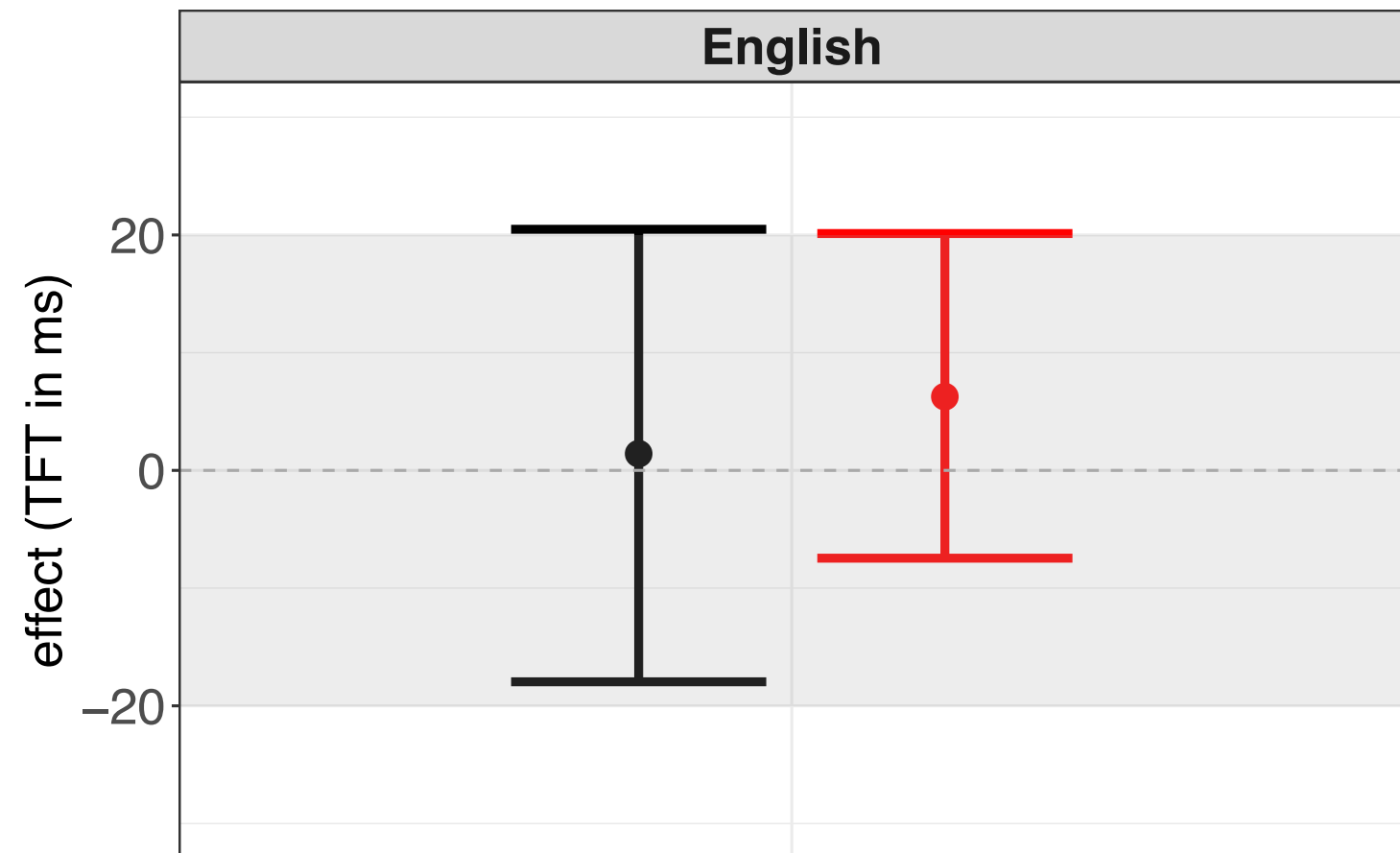
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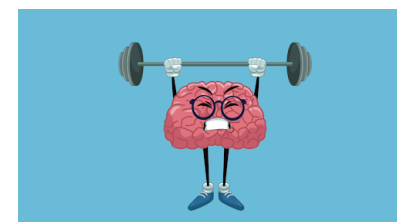
# Total fixation time results (preregistered analysis)



Load x Interference interaction, critical verb  
(posterior means and 95% credible intervals)



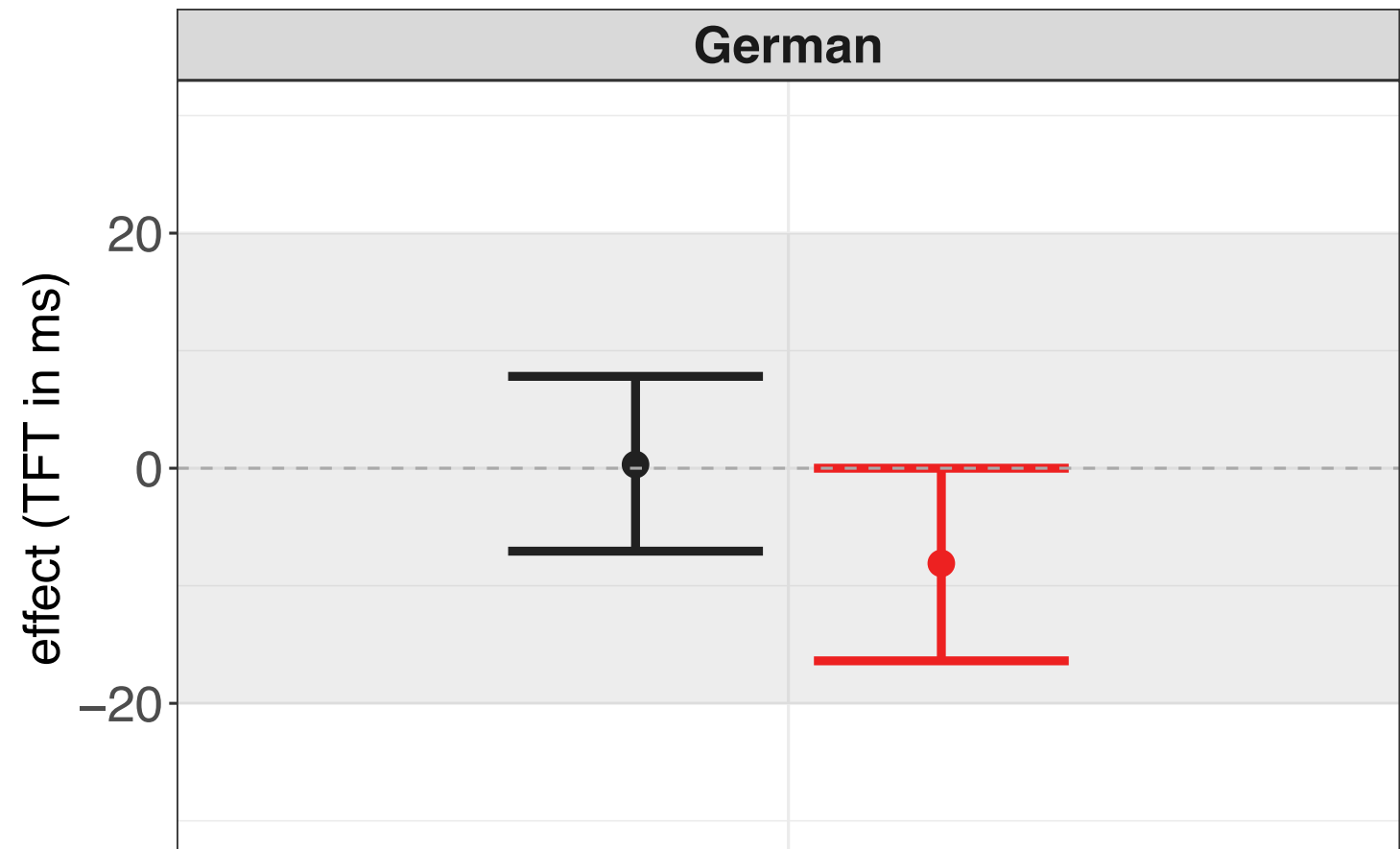
—●— complex —●— simple



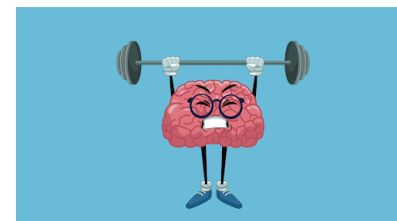
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—●— complex —●— simple

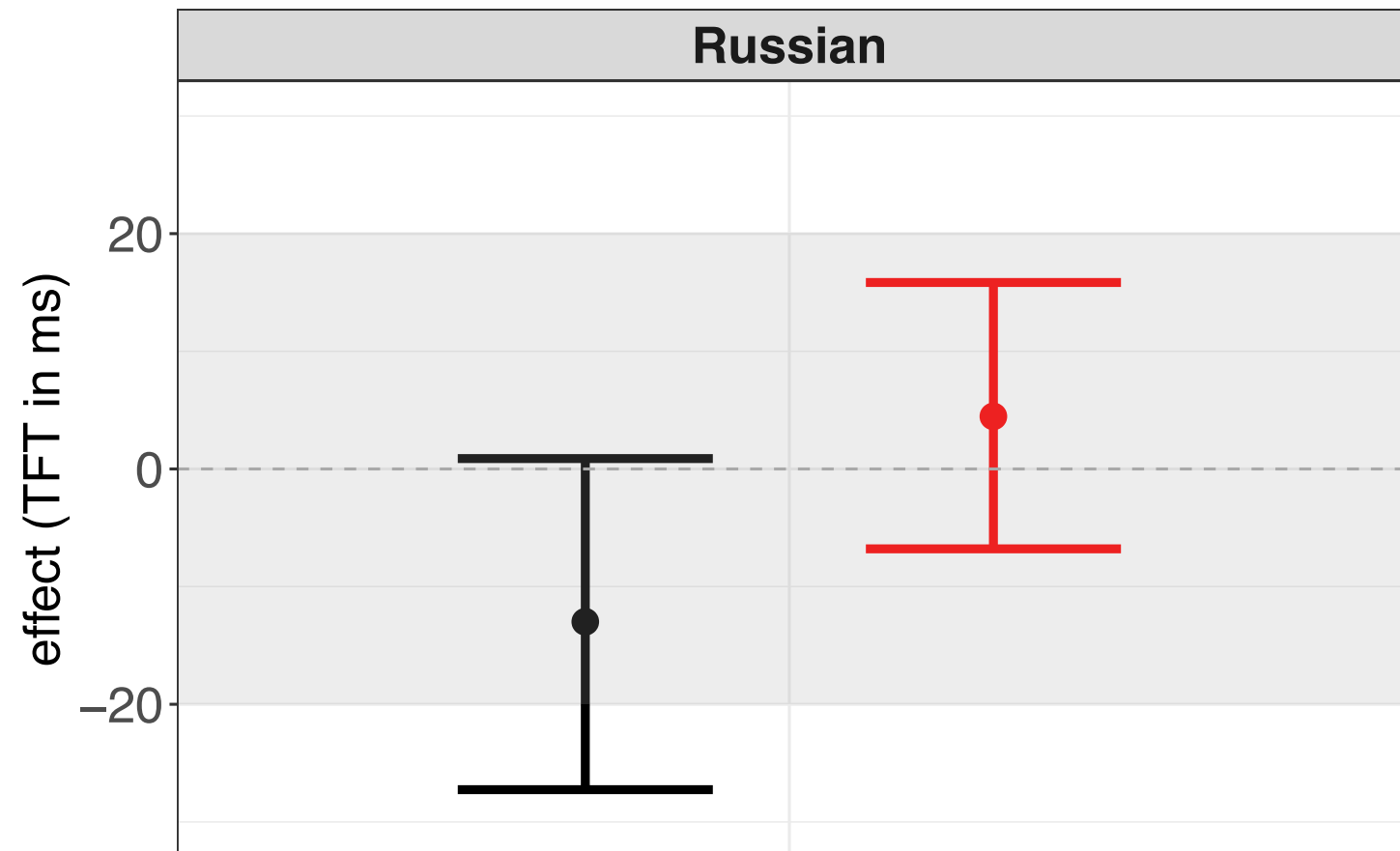




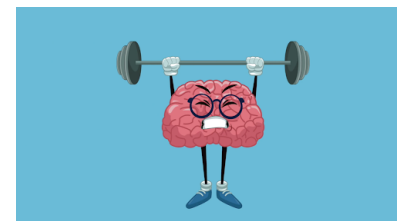
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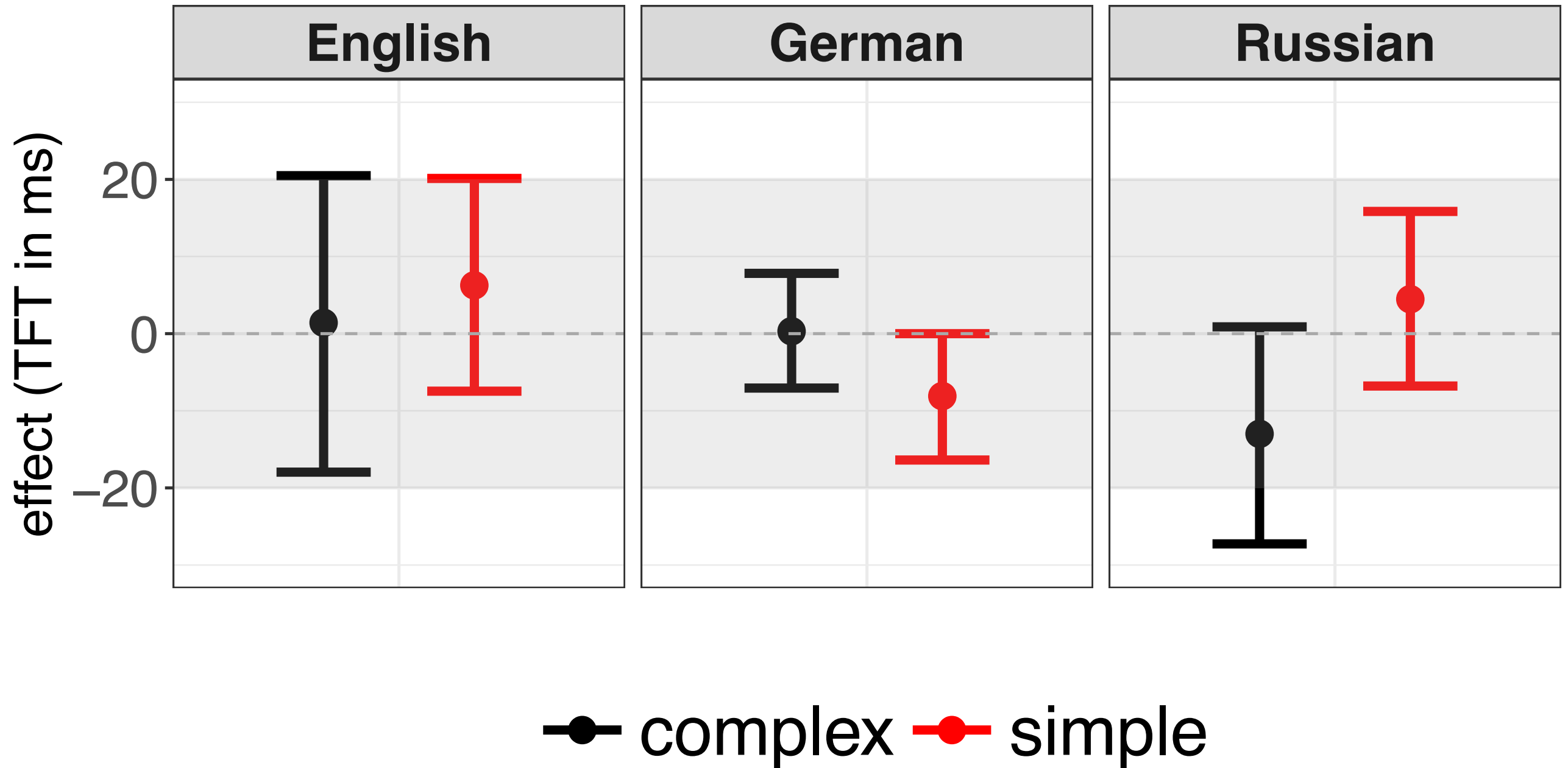


—●— complex —●— simple



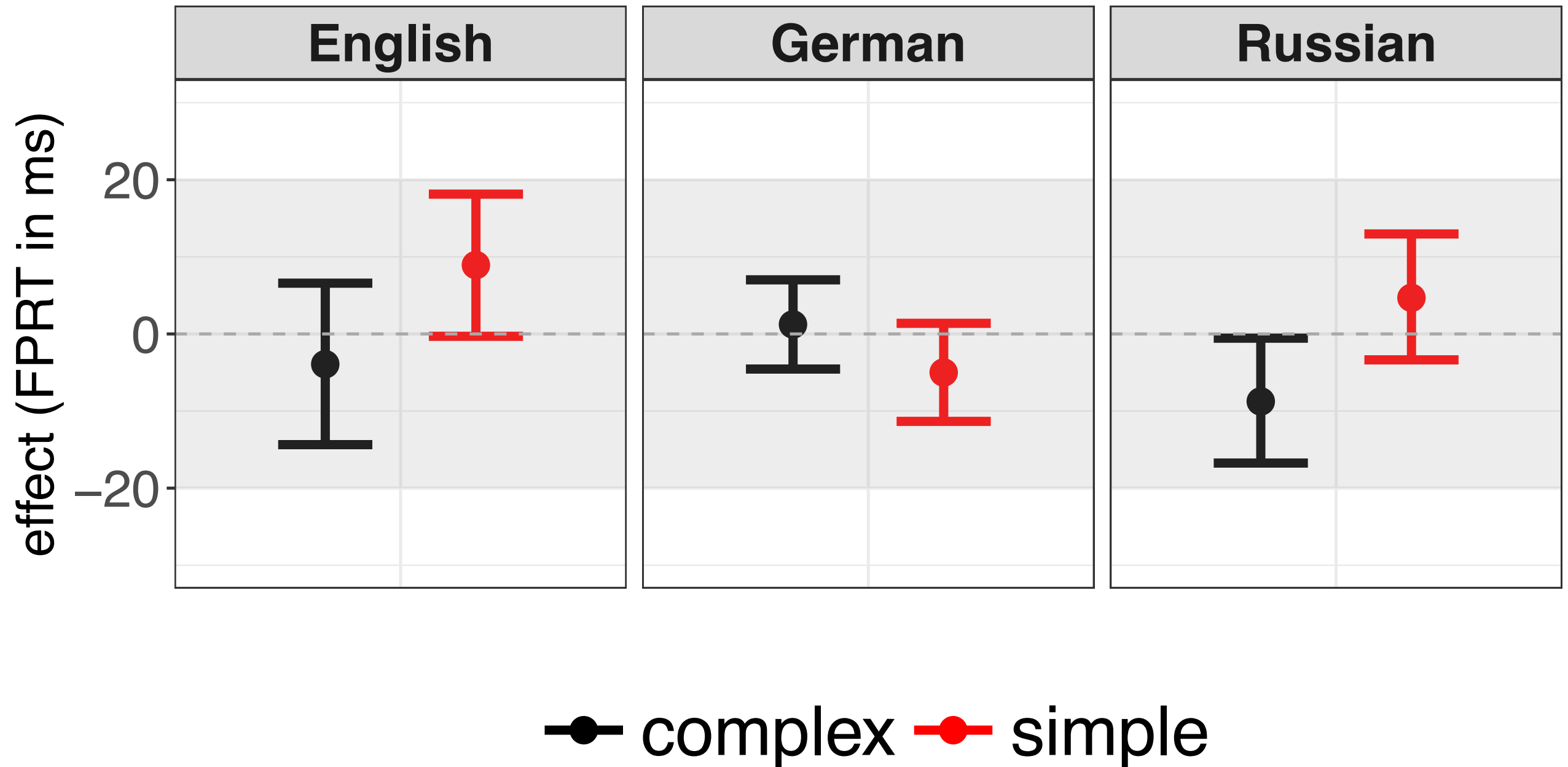
# Total fixation time results (preregistered analysis)

## Load x Interference interaction (critical verb)



# First pass reading time results

## Load x Interference interaction (critical verb)



# Main finding

- No evidence of the predicted Memory load x Interference interaction in any tested language

# Implications

- No support for hypothesis that sentence-external items in working memory interfere with retrieval during sentence processing
- Interference effects caused by sentence-external distractors may be very small and difficult to detect

or

- interfering distractors play a role only when they appear within a sentence: currently being tested cross-linguistically

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# Implications

- No support for hypothesis that sentence-external items in working memory interfere with retrieval during sentence processing
- Interference effects caused by sentence-external distractors may be very small and difficult to detect

or

- interfering distractors play a role only when they appear within a sentence, particularly when distractor intervenes between target dependency (Van Dyke & McElree, 2011)

→ currently being tested cross-linguistically

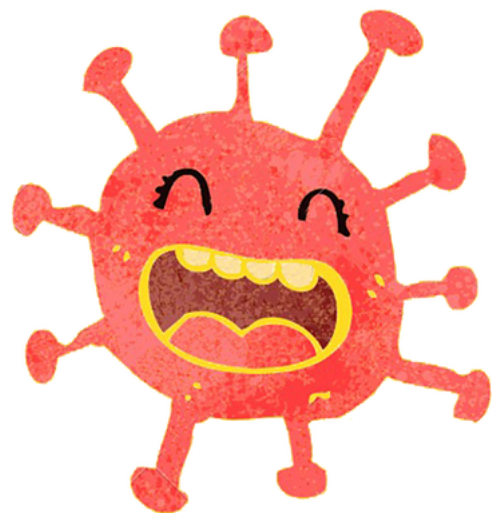


# Thank you





# Questions: [mertzen@uni-potsdam.de](mailto:mertzen@uni-potsdam.de)



## Stay safe!

